

HOPSCOTCH

PURPOSE: To organize visually directed gross motor and balancing activity

APPARATUS: Hopscotch pattern; small stones, about one-inch thick

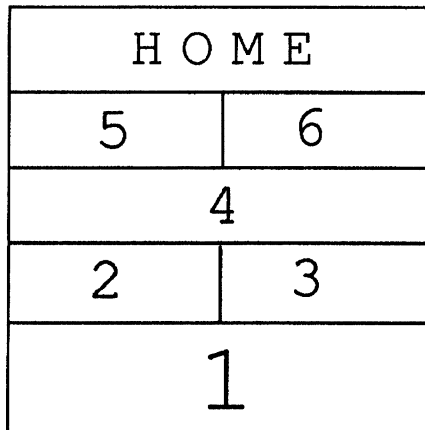
METHOD:

Two distinct ways of playing this game exist among the children of Brooklyn: one common among boys and girls, called "Kick the Stone Out," and another, said to be played exclusively by girls, called "Pick the Stone Up."

In the former, a diagram, as shown on this page, is drawn upon the sidewalk, where five flagstones, as nearly of a size as possible, are selected, of which the second and fourth are divided in halves by a line drawn vertically through the center. The compartment formed by the entire surface of the first stone is marked 1, the two compartments on the next stone, 2 and 3; the third stone is marked 4; the fourth stone, 5 and 6; and the fifth and last stone, "home." The diagram may be enlarged and the numbers continued up to 10, which makes the game longer and more difficult. Each player finds a stone of convenient size, one about an inch thick being usually selected.

The first player stands outside the diagram and throws his stone into the compartment marked 1. If it falls fairly within that compartment, he hops on one foot into the same place and kicks the stone out, taking care not to put down his other foot or to step on a dividing line, as either would lose him his turn. If he succeeds in kicking the stone out and hopping out himself, he throws the stone into number 2, kicks the stone out, and hops back as before. This is continued until "home" is reached, and the one arriving there first wins the game.

"Pick the Stone Up" is played in the same manner as "Kick the Stone Out," except that the players pick the stone up instead of kicking it out.



ASPECTS TO BE EMPHASIZED:

1. Ability to toss stone accurately.
2. Ability to maintain balance and accomplish task.

MONOCULAR _____ BINOCULAR _____ LENSES _____ SEPTUM _____ TIME _____